

ATTACHMENT AF

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Adaptive Behavior Assessment System, Second Edition

Adaptive Behavior Assessment System, Second Edition (ABAS-II)

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The following table is provided to further assist you in filling out this form.

Rating	The child:
0 Is Not Able	<ul style="list-style-type: none"> cannot perform the behavior; is too young to have tried the behavior; or has a physical condition that prevents the behavior.
1 Never or Almost Never When Needed	<p>has the ability to perform the behavior, but</p> <ul style="list-style-type: none"> never or almost never does it when needed; or never or almost never does it on his/her own without being reminded.
2 Sometimes When Needed	<p>has the ability to perform the behavior, and</p> <ul style="list-style-type: none"> only does it sometimes when needed; sometimes does it without help, but sometimes needs help; or sometimes does it on his/her own, but sometimes needs to be reminded.
3 Always or Almost Always When Needed	<p>has the ability to perform the behavior, and</p> <ul style="list-style-type: none"> displays the behavior most or all of the time without being reminded; or displayed the behavior at a younger age, but has now outgrown it.

Column	Check this column if:
Check If You Guessed	<ul style="list-style-type: none"> your rating was an estimate. you have never seen the child in a situation in which the behavior is needed. the child has not had the opportunity to perform the behavior.
Comments	<ul style="list-style-type: none"> you do not understand an item.* you feel it would be helpful to discuss an item with the assessment professional.*

* You may make a brief note of your concerns in the Notes box on page 10 of this Rating Form.

Communication

	Is Not Able	BEHAVIOR FREQUENCY			Check If You Guessed	Comments
		Never When Needed	Sometimes When Needed	Always When Needed		
1. Looks at others' faces when they are talking.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
2. Laughs when a parent or other person laughs.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
3. Raises and lowers voice to express different feelings or needs.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
4. Cries or fusses when upset.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
5. Raises voice to get attention.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
6. Says the names of other people, for example, "Mama," "Daddy," or friends' names.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
7. Shakes head or says "yes" or "no" in response to a simple question, for example, "Do you want something to drink?"	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
8. Points to common items in a room when asked, for example, "Show me the TV."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
9. Listens closely for at least one minute when people talk.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
10. Repeats words others say, for example, says "baby" when an adult says "baby."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
11. Says the name of an object clearly enough so that others recognize it, for example, "ball," "dog," "cup."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
12. Follows simple commands, for example, "No" or "Come here."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
13. Follows simple directions that include <i>over</i> or <i>under</i> , for example, "Put your hands over your head."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
14. Sings all or part of the words to songs.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
15. Makes plurals of words by adding an <i>-s</i> , for example, <i>shoes</i> , <i>socks</i> , and <i>dogs</i> .	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>

continued

Communication *continued*

	is Not Able	BEHAVIOR FREQUENCY			Check If You Guessed	Comments
		Never When Needed	Sometimes When Needed	Always When Needed		
16. Names 20 or more familiar objects.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
17. Uses sentences with a noun and a verb.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
18. Speaks in sentences of six or more words.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
19. Tells parent, friends, or others about his/her favorite activities.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
20. Asks questions such as "Will you play with me?"	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
21. Uses past tense to talk about prior events, for example, "I stayed inside."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
22. Discusses a topic for more than three minutes.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
23. Ends conversations appropriately.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
24. Refrains from interrupting others when they are talking.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
25. States his/her own telephone number.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
Total				75	Total Guessed	

Community Use

Do not complete the Community Use skill area if the child being rated is younger than 1 year old.

1. Recognizes own home in his/her immediate neighborhood.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
2. Walks on sidewalk rather than street.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
3. Informs parents when someone comes to the door.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
4. Shows respect for public property, for example, throws trash in cans, does not damage property.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
5. Knocks on a door or rings the doorbell before entering another person's home.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
6. Refrains from talking loudly in a public place, for example, in a theater, movie, or church.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
7. Remains seated during a religious service or a movie.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
8. Refrains from touching items in a store.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
9. Asks to go to a park or other favorite community place.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
10. Asks to eat in a favorite restaurant.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
11. Says what items are purchased at various stores, for example, food at grocery stores.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
12. Recognizes and names buildings, for example, hospital, gas station, or fire department.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
13. Recognizes the need to pay for an item before leaving a store.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
14. Identifies neighborhood locations where his/her family obtains needed items, for example, where to buy food.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
15. Describes the duties of workers, for example, says that firefighters put out fires and doctors help the sick.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
16. Looks both ways before crossing a street or parking lot.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
17. Asks to go to the library.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
18. Finds the restroom in public places.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
19. Orders his/her own meals when eating out.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
20. Makes a small purchase at a food store.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
21. Walks alone to friends' houses in the neighborhood.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
22. Carries enough money to make small purchases, for example, a soft drink.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
Total				66	Total Guessed	

Functional Pre-Academics

Do not complete the Functional Pre-Academics skill area if the child being rated is younger than 1 year old.

	Is Not Able	BEHAVIOR FREQUENCY			Check If You Guessed	Comments
		Never When Needed	Sometimes When Needed	Always When Needed		
1. Points to pictures in books when asked, for example, points to a horse or cow.	0	1	2	3	<input type="checkbox"/>	
2. Holds crayon or pencil with point down when using paper.	0	1	2	3	<input type="checkbox"/>	
3. States his/her age in years when asked.	0	1	2	3	<input type="checkbox"/>	
4. Counts three or more objects.	0	1	2	3	<input type="checkbox"/>	
5. Attempts to imitate simple drawings, for example, copying a line or circle.	0	1	2	3	<input type="checkbox"/>	
6. Sings the alphabet song.	0	1	2	3	<input type="checkbox"/>	
7. Names six or more colors including red, blue, and yellow.	0	1	2	3	<input type="checkbox"/>	
8. Recites nursery rhymes from memory.	0	1	2	3	<input type="checkbox"/>	
9. Identifies at least two numbers from a group of numbers.	0	1	2	3	<input type="checkbox"/>	
10. Names four or more shapes such as circle, square, rectangle, triangle.	0	1	2	3	<input type="checkbox"/>	
11. Reads own name when printed.	0	1	2	3	<input type="checkbox"/>	
12. Counts 10 or more objects without using fingers.	0	1	2	3	<input type="checkbox"/>	
13. Draws a recognizable face that includes two eyes, a nose, mouth, and hair.	0	1	2	3	<input type="checkbox"/>	
14. Names at least two letters when shown own name.	0	1	2	3	<input type="checkbox"/>	
15. Names most letters when shown the alphabet.	0	1	2	3	<input type="checkbox"/>	
16. Counts from 1 to 20.	0	1	2	3	<input type="checkbox"/>	
17. Prints at least two letters in own name.	0	1	2	3	<input type="checkbox"/>	
18. Reads and obeys common signs, for example, <i>Do Not Enter, Exit, or Stop.</i>	0	1	2	3	<input type="checkbox"/>	
19. States the days of the week in order.	0	1	2	3	<input type="checkbox"/>	
20. Writes numbers 1 to 10.	0	1	2	3	<input type="checkbox"/>	
21. Tells what day comes before another, for example, "Wednesday comes before Thursday."	0	1	2	3	<input type="checkbox"/>	
22. Writes his/her first and last names.	0	1	2	3	<input type="checkbox"/>	
23. States time and day of favorite television shows.	0	1	2	3	<input type="checkbox"/>	
Total				69	Total Guessed	

Home Living

Do not complete the Home Living skill area if the child being rated is younger than 1 year old.

1. Removes cookies, chips, or other food from a box or bag.	0	1	2	3	<input type="checkbox"/>	
2. Turns television on and off.	0	1	2	3	<input type="checkbox"/>	
3. Shows concern when he/she spills something, for example, says "Oh no" or tells an adult.	0	1	2	3	<input type="checkbox"/>	
4. Points to the place where his/her clothes are stored.	0	1	2	3	<input type="checkbox"/>	
5. Uses wall switch to turn lights on and off, even if a chair or stool is needed.	0	1	2	3	<input type="checkbox"/>	
6. Assists other people with putting away toys, games, and other items.	0	1	2	3	<input type="checkbox"/>	
7. Picks up and throws away trash or paper at home.	0	1	2	3	<input type="checkbox"/>	
8. Does simple errand when asked, for example, runs to get a towel for a spill.	0	1	2	3	<input type="checkbox"/>	
9. Attempts to wipe up spills, even if an adult must help.	0	1	2	3	<input type="checkbox"/>	
10. Refrains from kicking or hitting furniture.	0	1	2	3	<input type="checkbox"/>	
11. Gets own snacks from cabinet or pantry.	0	1	2	3	<input type="checkbox"/>	

Home Living *continued*

	Is Not Able	BEHAVIOR FREQUENCY			Check If You Guessed	Comments
		Never When Needed	Sometimes When Needed	Always When Needed		
12. Offers to help a parent or other adult with tasks.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
13. Refrains from throwing food or paper on the floor.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
14. Assists adults with preparing simple snacks or meals, for example, hands slices of bread to adult for making sandwiches.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
15. Places dirty clothes in the proper place, for example, a hamper or clothesbasket.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
16. Wipes up spills at home.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
17. Puts own dirty glass or plate in sink or dishwasher.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
18. Takes own clothes from drawers or closet when getting dressed.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
19. Keeps dirty shoes and feet off furniture.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
20. Puts things in their proper places when finished using them.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
21. Keeps toys, games, and other belongings neat and clean.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
22. Wipes wet or dirty shoes before entering a house or a building.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
23. Disposes of own leftover food.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
24. Makes his/her own bed.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
25. Folds clean clothes.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
Total				75	Total Guessed	

Health and Safety

1. Cries or whimpers when he/she does not feel well or is injured.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
2. Swallows liquid medicines if needed for illness.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
3. Avoids bumping into walls or objects when crawling or walking.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
4. Shows, points to, or tells another person about a cut, bruise, or other minor injury.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
5. Follows an adult's directions to "Stop" when in danger, for example, near a hot stove.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
6. Points to the body part that hurts when sick or injured.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
7. Avoids getting too near a fire or hot stove.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
8. Allows temperature to be taken without fussing.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
9. Remains fairly still when an adult treats a cut or scrape.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
10. Tests hot foods before eating them.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
11. Avoids touching or playing with dangerous items, for example, insect spray or sharp knives.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
12. Tells an adult if he/she has a stomach ache or other illness.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
13. Refrains from putting toys in mouth.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
14. Avoids crawling or climbing on high or dangerous places.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
15. Stays within sight of parents or other familiar adults in a public place without wandering off.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
16. Puts on a coat or sweater when cold.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
17. Carries breakable objects safely and carefully.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
18. Asks an adult before going near something that could be dangerous, for example, animals or playground equipment.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
19. Buckles his/her seatbelt in a car.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
20. Carries scissors safely.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>

Self-Care *continued*

	Is Not Able	BEHAVIOR FREQUENCY			Check If You Guessed	Comments
		Never When Needed	Sometimes When Needed	Always When Needed		
8. Holds and drinks from a sipping cup.	0	1	2	3	<input type="checkbox"/>	○
9. Lifts arms as needed when another person is dressing or undressing him/her.	0	1	2	3	<input type="checkbox"/>	○
10. Points to or asks for food when hungry.	0	1	2	3	<input type="checkbox"/>	○
11. Takes shoes off.	0	1	2	3	<input type="checkbox"/>	○
12. Sleeps through the entire night without waking.	0	1	2	3	<input type="checkbox"/>	○
13. Washes hands with soap.	0	1	2	3	<input type="checkbox"/>	○
14. Sits on the toilet or potty seat without being held.	0	1	2	3	<input type="checkbox"/>	○
15. Wipes own face when given a cloth by an adult.	0	1	2	3	<input type="checkbox"/>	○
16. Goes to bed with few or no complaints.	0	1	2	3	<input type="checkbox"/>	○
17. Tells parent or other adult when he/she needs to use the bathroom.	0	1	2	3	<input type="checkbox"/>	○
18. Brushes own teeth with little fussing when told by an adult.	0	1	2	3	<input type="checkbox"/>	○
19. Uses bathroom without help.	0	1	2	3	<input type="checkbox"/>	○
20. Dresses himself/herself.	0	1	2	3	<input type="checkbox"/>	○
21. Buttons his/her own clothing.	0	1	2	3	<input type="checkbox"/>	○
22. Takes a bath or shower without help.	0	1	2	3	<input type="checkbox"/>	○
23. Washes his/her own hair.	0	1	2	3	<input type="checkbox"/>	○
24. Cuts meats or other foods into bite-size pieces.	0	1	2	3	<input type="checkbox"/>	○
Total				/ 72	Total Guessed	

Self-Direction

1. Shows interest in a toy or other object by looking at it for a few seconds.	0	1	2	3	<input type="checkbox"/>	○
2. Stops fussing or crying when picked up or spoken to.	0	1	2	3	<input type="checkbox"/>	○
3. Entertains self in crib or bed for at least one minute after waking.	0	1	2	3	<input type="checkbox"/>	○
4. Sits quietly for at least one minute without demanding attention.	0	1	2	3	<input type="checkbox"/>	○
5. Finds something to do for at least five minutes without demanding attention.	0	1	2	3	<input type="checkbox"/>	○
6. Shows interest in a toy or other object by pointing to it.	0	1	2	3	<input type="checkbox"/>	○
7. Moves a few feet away from a parent in a new situation as long as the parent is in sight, for example, when visiting in an unfamiliar house.	0	1	2	3	<input type="checkbox"/>	○
8. Chooses the food or snack he/she wishes to eat when given a choice.	0	1	2	3	<input type="checkbox"/>	○
9. Explores an unfamiliar room or other new situation, even if parent must encourage it, for example, a waiting room.	0	1	2	3	<input type="checkbox"/>	○
10. Obeys an adult's request to "quiet down" or "behave."	0	1	2	3	<input type="checkbox"/>	○
11. Tries to do most things without an adult's help, for example, dressing or feeding self.	0	1	2	3	<input type="checkbox"/>	○
12. Follows simple household rules such as, "No running in the house."	0	1	2	3	<input type="checkbox"/>	○
13. Resists pushing or hitting another child when angry or upset.	0	1	2	3	<input type="checkbox"/>	○
14. Starts an activity almost immediately when told to do so, for example, taking a bath.	0	1	2	3	<input type="checkbox"/>	○
15. Keeps working on hard tasks without becoming discouraged or quitting.	0	1	2	3	<input type="checkbox"/>	○
16. Asks permission from adult when needed, for example, "May I play outside?"	0	1	2	3	<input type="checkbox"/>	○
17. Works independently and asks for help only when necessary.	0	1	2	3	<input type="checkbox"/>	○

continued

Health and Safety *continued*

	Is Not Able	BEHAVIOR FREQUENCY			Check If You Guessed	Comments
		Never When Needed	Sometimes When Needed	Always When Needed		
21. Follows safety rules for fire or weather alarms at home.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
22. Carries hot containers safely and carefully.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
23. Uses electrical outlets or sockets safely.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
24. Cares for his/her minor injuries, for example, paper cuts, knee scrapes, or nosebleeds.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
Total				72	Total Guessed	

Leisure

1. Plays with a single toy or game for at least one minute.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
2. Plays alone with toys, games, or other fun activities.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
3. Looks at pictures in books or magazines with an adult.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
4. Watches for a few minutes as people play with toys or games.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
5. Plays simple games like "peek-a-boo" or rolls a ball to others.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
6. Chooses a game or toy during playtime.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
7. Plays with a single toy or game for more than five minutes.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
8. Plays on playground equipment with an adult.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
9. Plays with toys, games, or other fun items with other people.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
10. Plays with other children when asked.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
11. Plays on playground equipment.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
12. Asks to be read to from a favorite book.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
13. Attends fun activities at another's home.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
14. Plays simple games with playmates without adult supervision.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
15. Invites others to join him/her in playing games and other fun activities.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
16. Participates in a specific fun activity on a routine basis, for example, listening to a certain type of music or playing a favorite computer game.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
17. Waits for his/her own turn in games and other fun activities.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
18. Saves things of interest, for example, rocks, feathers, pictures.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
19. Invites others home for a fun activity.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
20. Plays simple board games.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
21. Follows the rules in games.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
22. Participates in an organized program for a sport or hobby, for example, takes a music class or practices basketball.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
Total				66	Total Guessed	

Self-Care

1. Swallows liquids with no difficulty.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
2. Nurses, drinks, or eats willingly, with little encouragement.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
3. Swallows soft, strained, or mashed food such as baby food or applesauce.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
4. Sleeps through most of the night, waking no more than one or two times.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
5. Opens mouth when offered food on a spoon.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
6. Feeds himself/herself crackers, cookies, dry cereal, or other finger foods.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
7. Drinks from a cup or glass, even if another person must hold it.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>

Self-Direction *continued*

	Is Not Able	BEHAVIOR FREQUENCY			Check If You Guessed	Comments
		Never When Needed	Sometimes When Needed	Always When Needed		
18. Controls temper when a parent or other adult takes a toy or object away.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
19. Works on one home or school activity for at least 15 minutes.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
20. Stops a fun activity, without complaints, when told that time is up.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
21. Controls temper when disagreeing with friends.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
22. Follows a routine without being reminded, for example, brushing teeth before bedtime or regularly feeding a pet.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
23. Asks permission before playing with another child's toy or game.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
24. Chooses own clothes almost every day.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
25. Discusses ways to solve conflicts with others, for example, "You can have this now if I can have it later."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
Total				/ 75	Total Guessed	

Social

1. Smiles when he/she sees parent.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
2. Squeals or laughs when happy or delighted.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
3. Relaxes body when held, for example, snuggles.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
4. Lifts arms to express a desire to be picked up.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
5. Shows a sense of humor, for example, laughs when someone acts silly.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
6. Displays a special closeness or relationship to parent, for example, acts happy when parent returns.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
7. Responds differently to familiar and unfamiliar persons, for example, is less warm to an unfamiliar person.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
8. Hugs and kisses parents or others.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
9. Runs to greet special family members and friends.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
10. Imitates actions of adults, for example, pretends to clean house or drive a car.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
11. Shares toys willingly with others.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
12. Greets other children, for example, says "Hi."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
13. Says "Thank you" when given a gift.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
14. Shows sympathy for others when they are sad or upset.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
15. Seeks friendship with others in his/her age group.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
16. Responds appropriately when introduced to others, for example, says "Hello."	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
17. Moves out of another person's way without being asked.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
18. Offers assistance to others, for example, offers to carry packages or put away food.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
19. Says when he/she feels happy, sad, scared, or angry.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
20. States when others seem happy, sad, scared, or angry.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
21. Apologizes if he/she hurts the feelings of others.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
22. Places reasonable demands on friends, for example, does not become upset when a friend plays with another friend.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
23. Refrains from saying something that might embarrass or hurt others.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
24. Personally makes or buys gifts for family members on major holidays.	0	1	2	3	<input type="checkbox"/>	<input type="radio"/>
Total				/ 72	Total Guessed	

Motor

	BEHAVIOR FREQUENCY				Check If You Guessed	Comments
	Is Not Able	Never When Needed	Sometimes When Needed	Always When Needed		
1. Follows a moving object by turning head.	0	1	2	3	<input type="checkbox"/>	○
2. Lifts head to look around.	0	1	2	3	<input type="checkbox"/>	○
3. Rolls from stomach to side.	0	1	2	3	<input type="checkbox"/>	○
4. Shakes rattle or other toys.	0	1	2	3	<input type="checkbox"/>	○
5. Reaches for objects such as a bottle or toy.	0	1	2	3	<input type="checkbox"/>	○
6. Moves to a sitting position, even if balance is unsteady.	0	1	2	3	<input type="checkbox"/>	○
7. Sits balanced for 30 seconds or more without support.	0	1	2	3	<input type="checkbox"/>	○
8. Pulls self to a standing position, for example, in a crib.	0	1	2	3	<input type="checkbox"/>	○
9. Picks up small flat objects from a table, for example, coins or buttons.	0	1	2	3	<input type="checkbox"/>	○
10. Stands up from a sitting position.	0	1	2	3	<input type="checkbox"/>	○
11. Crawls for about 10 feet without falling over.	0	1	2	3	<input type="checkbox"/>	○
12. Rolls ball to others.	0	1	2	3	<input type="checkbox"/>	○
13. Walks without help.	0	1	2	3	<input type="checkbox"/>	○
14. Stands on tiptoe to reach objects.	0	1	2	3	<input type="checkbox"/>	○
15. Throws small ball overhanded.	0	1	2	3	<input type="checkbox"/>	○
16. Runs for several yards, even if the steps are unsteady.	0	1	2	3	<input type="checkbox"/>	○
17. Kicks ball without falling.	0	1	2	3	<input type="checkbox"/>	○
18. Runs without falling.	0	1	2	3	<input type="checkbox"/>	○
19. Walks up and down stairs with no help from others (may use handrail).	0	1	2	3	<input type="checkbox"/>	○
20. Blows out candles, for example, on birthday cake.	0	1	2	3	<input type="checkbox"/>	○
21. Bounces ball for several seconds.	0	1	2	3	<input type="checkbox"/>	○
22. Catches ball tossed from 5 to 10 feet away.	0	1	2	3	<input type="checkbox"/>	○
23. Draws straight lines across a piece of paper.	0	1	2	3	<input type="checkbox"/>	○
24. Uses scissors to cut paper without assistance, even if must be supervised.	0	1	2	3	<input type="checkbox"/>	○
25. Colors within the lines of a drawing or in a coloring book.	0	1	2	3	<input type="checkbox"/>	○
26. Uses scissors to cut along a straight line.	0	1	2	3	<input type="checkbox"/>	○
27. Uses scissors to cut shapes with curved lines.	0	1	2	3	<input type="checkbox"/>	○
Total				/	81	Total Guessed

Notes