

OBSIG 01/01/08

**NMFS FISHERIES OBSERVER PROGRAM
PROTECTED SPECIES SIGHTING LOG (Front)**

OBS/TRIP ID	
DATE LAND mm/yy	/ /
PAGE #	<input type="checkbox"/> OF <input type="checkbox"/>
TODAY'S DATE mm/dd/yy	/ /

EVENT TIME 24 hours	EVENT TYPE CODE	POSN CODE	HAUL NUM	LATITUDE / LONGITUDE (DD MM.M) - LORAN (XXXXX)				WEATHER CODE	WAVE HGT ft	COMMENTS? 0=N,1=Y	SPECIES		#ANIM	SIGHT CUE CODE	ANIM COND CODE	ANIM BEHR CODE
				Station 1	Latitude / Bearing	Station 2	Longitude / Bearing				NAME	CODE				
:				9960-		9960-										
:				9960-		9960-										
:				9960-		9960-										
:				9960-		9960-										
:				9960-		9960-										
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:				9960-		9960-										
:				9960-		9960-										

<p>EVENT TYPE CODES:</p> <p>WATCH ONLY</p> <p>03 = Begin set watch 04 = End set watch 05 = Begin haul watch 06 = End haul watch</p> <p>SIGHTING ONLY</p> <p>08 = On-effort, during dedicated watch 10 = Off-effort, vessel activity unknown 11 = Off-effort, vessel stop/anchor/drift 12 = Off-effort, sitting on gear 13 = Off-effort, transiting or searching 14 = Off-effort, towing gear 15 = Off-effort, hauling in gear 16 = Off-effort, setting out gear 17 = Off-effort, waiting for J/V transfer 18 = Off-effort, taking J/V transfer</p> <p>GENERAL</p> <p>00 = Unknown 99 = Other</p>	<p>POSITION CODES:</p> <p>00 = Unknown 01 = Bow, facing forward 02 = Wheelhouse, facing forward 03 = Wheelhouse, facing backward 04 = Work deck, facing backward 05 = Work deck, facing sideways 06 = Starboard side, facing net 07 = Port Side, facing net 99 = Other</p>	<p>SIGHT CUE CODES:</p> <p>0 = Unknown 1 = Sighted with naked eye 2 = Sighted with binoculars 3 = First sighted by capt/crew, then by observer 4 = Sighted by capt/crew ONLY 9 = Other</p>	<p>ANIMAL CONDITION CODES:</p> <p>00 = Unknown 01 = Alive, see comments 04 = Alive, hook/gear in/around mouth 05 = Alive, hook/gear in/around flipper 06 = Alive, hook/gear in/around another body part 07 = Alive, hook/gear in/around several body parts 08 = Alive, seen by captain/crew ONLY 10 = Dead, condition unknown 11 = Dead, fresh 12 = Dead, moderately decomposed 13 = Dead, severely decomposed 14 = Dead, seen by captain/crew ONLY</p> <p>NOTE: If more than one code applies, choose the code that describes the most specific condition of the animal.</p>	<p>ANIMAL BEHAVIOR CODES:</p> <p>00 = Unknown 01 = Near gear, physical contact 02 = Near gear, within 50 meters 03 = Near gear, with. 51-150 meters 04 = Feeding on catch 05 = Porpoising 06 = Bow riding 07 = Breaching 08 = Swimming at surface 09 = Milling 10 = Motionless at surface 11 = Vessel avoidance 12 = Vessel attraction 99 = Other</p>
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