

## **SSA HostConnect**

User Interface Specification TVDC/BBN Findings

SIS ID : SS023149
App ID : 23149
NetCap ID : 0023149
Platform/Option : NGSN/Option 3

1 N

# Document History

Date	Spec	Summary of Changes	Revised by		
	1.0	Initial version	Christopher Walton		
10/19/06	1.0 Version 9	Added Global Transition Messages Added Respell 3 into name Modules Added Confirmation Messages Updated Spell Help in First Name	Christopher Walton		
06/15/07	1.0 Version 10	Change Message 8301, 8401, 8601, 9407	Christopher Walton		
		Changes for First Name, Last Name, and Other Last Name:  Verizon Business recommends the End of Speech Timeout be extended by 2 seconds to allow callers a little extra time to respond. The extra 2 seconds will reduce the numbers of callers experiencing clipping.  Verizon Business has two recommendations for reducing the number of background noises and out-of-grammar responses being recognized as Help.  (1) Explicit Setting of Low  Confidence Threshold: It has been noticed utterances with low confidence scores are being confirmed. By explicitly setting the Low Confidence Threshold to 175, confirmations will not occur below this level.  (2) Reduce the weighting of Help in the Parallel Grammar. The default weighting on help is 1.0 and Verizon Business recommends reducing the weighting on Help to .75.  Change Other Last Name Max Timeout, Max Retry, and Max Confirmation Retry/Timeout from 8512 to 8119			
06/15/07	1.0 Version 11	Re-record Messages 8301, 8401, 8601	Christopher Walton		
7/17/07	1.0 Version 12	Updated Spell Help Messages in Last Name and Other Last Name to reflect that Message 8414 and 8614 were playing respectively.	Christopher Walton		
7/19/07	1.0 Version 13	Removed * from the help in Command Vocabulary	Christopher Walton		
09/20/07	1.0 Version 14	Add Validated Names Check Logic	Christopher Walton		

 $User\ Interface\ Specification,\ ,\ 3/17/2009$ 

Feb 29, 08	1.0 Version 15	Inserted hyperlinks and book marks for all modules	Becky Stallings
Mar 4, 08	1.0 Version 16	Added Check Null Condition module Added First Name Check Condition module Added Last Name Check Condition module Added Other Last Name Check Condition module Updated Table of Contents to show all modules Added Privacy statement to Chapter 1, Background and Motivation Updated First Name DM, Last Name DM, Other Last Name DM; Added confidential flag notation to modules notes.	Sean Stallings
Mar 07, 08	1.0 Version 17	Removed Validated Names module, replaced with Check Null Condtion.  Corrected typo in Last Name Check Condition	Sean Stallings
Mar 10, 08	1.0 Version 18	Updated First Name Check Condition, Last Name Check Condition, Other Last Name Check Condition; Corrected reporting information for "if else" conditions.	Sean Stallings
Apr 1, 08	1.0 Version 19	Updated reporting string for first, last, alternative name re-use.	Sean Stallings
Apr 4, 08	1.0 Version 20	Updated Check Null Condition, updated routing and made the wording clearer.	Sean Stallings
Apr 11, 08	1.0 Version 21	In order to assure that re-use items are properly reported, in Check Null Condition, if TVDC items to collect = 0, the call must then route to the next Check Condition Module.	Sean Stallings
July 14, 2008	1.0 Version 22	Updated Speech Flag Check with new Goto's to support the TVDC changes	Christopher Walton
September 4, 2008	1.0 Version 23	BBN Findings Effort  1) Updated Other Last Name Necessary Module, updated wording for invalid 2, changed to new message 8126.  2) Updated First Name, Last Name, Other Last Name modules, for invalid 2, replaced message 8515 with new message 8527.  3) Section 6.1; added new entry for message 8126.  4) Section 6.1, added new entry for message 8527.  5) Highlighted all BBN effort changes in Green.	Sean Stallings
September 25, 2008	1.0 Version 24	Added Verizon Business proprietary statement to title page and all page headers.	Sean Stallings

# Table of Contents

Chapter 1:	Background and Motivation	5
	1.1 Privacy	5
	1.2 Motivation	5
	1.3 Aesthetics	5
	1.4 Open Issues	5
	1.5 Call Examples	5
	1.5.1 Typical Call	
Chapter 2:	Call-Flow Diagrams	7
	2.1 High-Level Call Flow Diagram	8
Chapter 3:	How to Read the Call-Flow Tables	9
Chapter 4:	Internal DialogModule Functionality	11
Chapter 5:	Detailed Dialog Specification	13
	5.1 General Behavior	
	5.1.1 Ending the call	
	5.1.2 Global Defaults (Non-ASR Logic)	
	Transitional Vocabulary	
COM	MAND Vocabulary	13
	5.2 Dialog Tables	
	k Null Condition	
	ch Transition Message	
First 1	Name Check Condition	14
First 1	Name	15
Last I	Name Check Condition	17
	Name	
Other	Last Name Check Condition	19
Other	Last Name Necessary	19
Other	Last Name	21
Speed	ch Flag Check	23
Chapter 6:	Recording Lists	24
	6.1 Application Recording List	24

## Chapter 1: Background and Motivation

## 1.1 Privacy

The following information is considered confidential, **First Name**, **Last Name**, and **Other Last Name**. The confidential flag should be set to true for all dialog modules collecting this information from the caller.

## 1.2 Motivation

SSA is using a new authentication process for their Password Services. This document is not intended to be a stand alone callflow. We are only attempting to capture the first name, middle initial, last name, and other last name of the caller.

## 1.3 Aesthetics

We are using this information to authenticate the caller so the tone should be businesslike.

## 1.4 Open Issues

## 1.5 Call Examples

1.5.1 Typical Call

Typical call					
System:	Please give me your first name, including the spelling. [Pause] For example if your first name was Robin, you'd say "Robin, spelled R O B I N."				
Caller:	John				
System:	"Let me read that back. First Name John spelled J O H N, did I get that right?"				
Caller:	Yes				
System:	Please give me your last name, including the spelling. [Pause] For example, if your last name was Kusack, you'd say, "Kusack, spelled K U S A C K."				
Caller:	Smith				
System:	Some people have another last name - for example, a professional or maiden name - that might be listed under their social security number. Do you have another last name? Please say Yes or No.				
Caller:	Yes				
System:	"Please give me your OTHER last name, including the spelling. [Pause] For				

User Interface Specification, March 17, 2009

	example, if your other last name was Jones, you'd say, "Jones, spelled J O N E S." Go ahead."
Caller:	Jones
System:	Thank you. We have received your request for a password

# Chapter 2: Call-Flow Diagrams

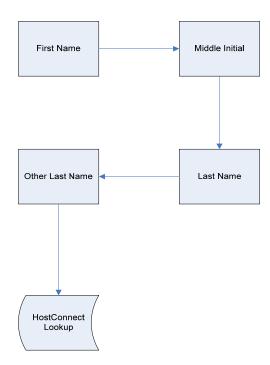
Legend for the high level call-flow diagrams presented in this section:

A high level process indicates a series of pl	ay-prompt or interaction states or data retrieval steps,
High level process	etc.
	A play-prompt state plays a waveform, or a series of waveforms, to the caller.
Play prompt state	An interaction state prompts the caller for input. It also handles all default timeout and retry behavior. It typically exits (continues to the next
Interaction state	state) upon a successful recognition.
	The 'data retrieval' icon represents back-end transactions, to a database, for example.
Internal check/ data retrieval	The 'internal decision' icon represents a logical check in the program code to branch on decision.
Internal decision	Connectors link different call-flow diagrams.
	An end-of-call is a transfer, to another service or customer representative, or a system hang-up.
Connector	
End of call	Call-flow diagrams built up of high-level process icons represent the global dialog structure of the application. These high-level diagrams parallel with the more detailed call-flow diagrams that

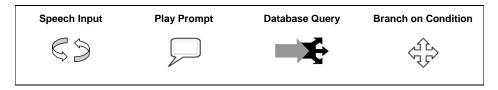
outline every play-prompt, interaction state, data retrieval step, internal decision and possible ends of the call. These low-level charts give a precise graphical representation of the flow of the state tables in the section "Chapter 5: Detailed Dialog Specification", using the same (or matching) naming convention for easy reference.

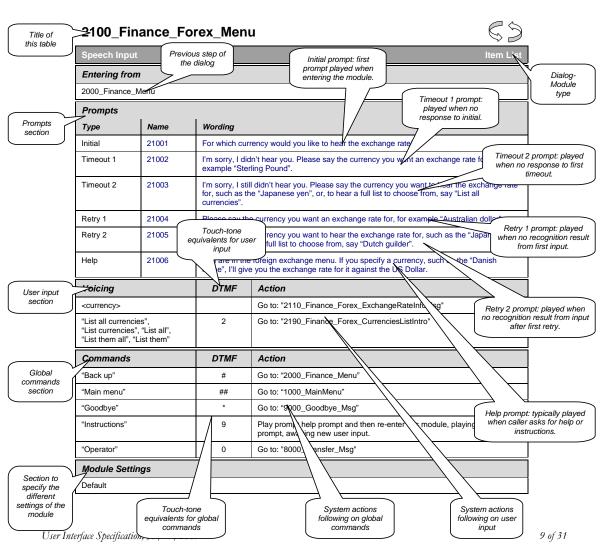
## 2.1 High-Level Call Flow Diagram





# Chapter 3: How to Read the Call-Flow Tables



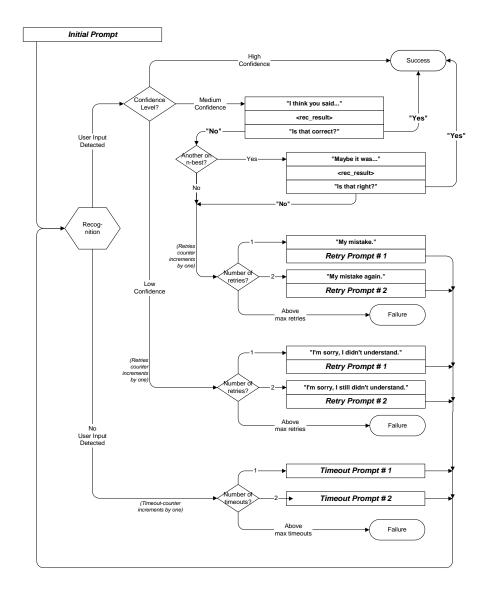


Verizon Business Confidential & Proprietary.

This documentation is extremely sensitive; please limit distribution. No part of this document may be photocopied, disclosed, or otherwise provided to third parties without the consent of Verizon Business.

# Chapter 4: Internal DialogModule Functionality

\*\*\*PLEASE NOTE: This is a generic example of Internal DialogModule Funcionality and may not directly reflect the actions of the SSA HostConnect application.



# **Chapter 5: Detailed Dialog Specification**

### 5.1 General Behavior

### 5.1.1 Ending the call

At no time should the call simply end. All calls from this application should exit via one of the following SIBBs: Max Timeout, Max Retry, Max Invalid Menu Item

#### 5.1.2 Global Defaults (Non-ASR Logic)

Help – Two helps per module – subsequent Helps should count towards Invalid/Timeout

Confirm if necessary - do not confirm yes/no

Append 8 in front of the Abandon Flag and provide in the CCR's only if the caller hung up in that module.

The Speech Flag is set in the DTMF application.

Certain language shows up in the application periodically as a transitional messaging between the modules. Those messages are below.

### 980 - Transitional Vocabulary



Speech Inpu	ut	Transitional Vocabulary
Req. ID	Message Number	Text
TPPW-TV- 1062-Prompt- LC-1	8524	"OK"
TPPW-TV- 1062-Prompt- LC-2	8525	"Got it"
TPPW-TV- 1062-Prompt- LC-3	8526	"Thanks for your patience."

The following commands should be available to any SIVR SIBB in the call plan:

#### **COMMAND Vocabulary**



Speech Input

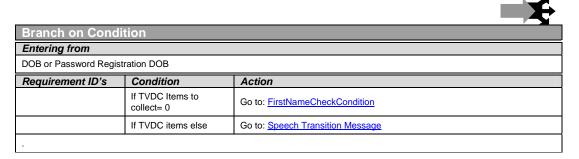
**Command Vocabulary** 

User Interface Specification, March 17, 2009

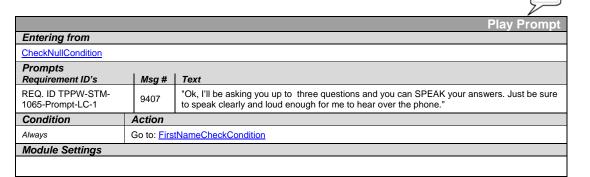
Option	Synonym(s)	DTMF	Action	Confirm.
help	help	N/A	Go to Help Menu for the particular menu	Never

## 5.2 Dialog Tables

#### **Check Null Condition**



### **Speech Transition Message**



#### **First Name Check Condition**



User Interface Specification, March 17, 2009

Entering from	Entering from					
SpeechTransitionMessage	SpeechTransitionMessage, Check Null Condition					
Condition	Action					
If First Name = null	Go to: FirstName					
If First Name else	Report V Transaction per module note, Go to: <u>LastNameCheckCondition</u>					
Module Notes						
V-TPPW-FN_1-(duration), T-KBPW-0000-(duration)						

## **First Name**



DialogMod	dule™			Custom Context Grammar	
Entering fro					
FirstNameChe	ckConditio	<u>n</u>			
Prompts Type	MSG #	Wording			
Initial	8301	REQ. ID TPPW-FN-1070- Prompt-LC-1		RST name and then spell it for me. [Pause] For example, ame was Robin, you'd say "Robin, R O B I N."	
Timeout 1	8302	REQ. ID TPPW-FN-1070- Prompt-LC-2		se give me your first name with the spelling, or for more just say "help.""	
Timeout 2	8303	REQ. ID TPPW-FN-1070- Prompt-LC-3	"I still didn't	hear you. Please give me your first name and spell it."	
Retry 1	8305	REQ. ID TPPW-FN-1070- Prompt-LC-4	"Sorry, just s	spell your first name for me."	
Retry 2	8307	REQ. ID TPPW-FN-1070- Prompt-LC-5	"Sorry I didn	't catch that. Go ahead and spell your first name for me."	
Max timeouts	REQ. ID	TPPW-FN-1070-Prompt-LC-6		Play Message 8512: "Sorry I'm having so much trouble."  Go to: AGENT JUMP LOGIC (located in DTMF portion of the app)  If Speech Flag = 1 Set Code Pair 70022  If Speech Flag = 2 Set Code Pair 70031	
Respell 1	8310	REQ. ID TPPW-FN-1070- Prompt-LC-7	"Please spe better if you	Il your first name for me again. [Pause] I'll understand you just say, "s," instead of, "s as in Sam." Go ahead."	
Respell 2	8311	REQ. ID TPPW-FN-1070- Prompt-LC-8	"Sorry, I did	n't catch that. Go ahead and spell your first name for me."	
Respell 3 (conditional may not always play depending on the number of retries/confir mations played)	8312	REQ. ID TPPW-FN-1070- Prompt-LC-9	"Sorry, I still didn't understand. Please spell your first name one time. [Pause] If your first name was Nick, you'd say "N I C K." Gahead."		
Spell Help	8314	REQ. ID TPPW-FN-1070- Prompt-LC-10		ke down the spelling of your first name. For example, if me was Nick, you'd say "N I C K." Go ahead."	

Max Retries					1	Play Message 8512: "Sorry I trouble." Go to: AGENT JUMP LOGIC	Ü				
	REQ. ID	TPPW - FN	-1070-Pron	npt-LC-15		of the app)	(located in D	i wir portion			
					1	If Speech Flag = 1 Set Code	Pair 60022				
						If Speech Flag = 2 Set Code	Pair 60031				
Say Help	8304	REQ. ID T Prompt-LC	PPW-FN-10 -11	070-		say your first name and then ne was Nick, you'd say "Nick		, for example	•		
Option	Synony	/m(s)	DTMF	Action				Confirm.			
First Name	<first_na< td=""><td>me&gt;</td><td>&lt;&gt;</td><td>Go to: Las</td><td>tNameCheckCor</td><td><u>ndition</u></td><td></td><td>ALWAYS</td><td></td><td></td><td></td></first_na<>	me>	<>	Go to: Las	tNameCheckCor	<u>ndition</u>		ALWAYS			
Confirmation					1		1				
Option	MSG	#			Wording	Result	Action				
First Name	NA	REQ. ID Prompt-	TPPW-FN LC-12	I-1070-	FIRST NAME	"Let me read that back. First Name < First Name > spelled < First Name Spelling >, did I get that right?"	If Yes Go to: <u>LastNameCl</u> If No Respel	heckCondition			
1 <sup>st</sup> Invalid Confirmation	8514	REQ. ID Prompt-	) TPPW - F LC-13	N-1070-	"Sorry, I didn't catch that. Please say "yes," or "no,"."	Retry Confirmation	If Yes Go to: <u>LastNameCl</u> If No Respel	heckCondition			
1 <sup>st</sup> Timeout Confirmation	8514	REQ. ID Prompt-	TPPW - F LC-14	N-1070-	"Sorry, I didn't catch that. Please say "yes," or "no,"."	Retry Confirmation	If Yes Go to: LastNameCl If No Respel	heckCondition			
					"Sorry, I didn"						Formatted: Font: 8 pt, Highlight
					<u>hear you. I</u> need to know		If Yes Go to:				
2 <sup>nd</sup> Invalid	85 <u>27</u>		TPPW - F	N-1070-	if I got your	Retry Confirmation		heckCondition			Deleted: 15
Confirmation		- Prompt-	Lt-16		name tight. If yes' press one, otherwise press two.		If No Respei	VI 1			Deleted: Sorry, I didn't hear you. I
					"Sorry, I didn't hear you. I						need to know if I got your name right. Please say "yes"¶ or "no"."
2 <sup>nd</sup> Timeout		REO ID	TPPW - F	N-1070-	need to know if I got your		If Yes Go to:		``	1,	Formatted: Font: 8 pt
Confirmation	8515	Prompt-		1070	name right. Please say	Retry Confirmation	If No Respel	heckCondition		١,	Formatted: Font: 8 pt
					"yes" or "no"."		ii rie riegeei	•			Tormattea. Font. 5 pt
3 <sup>rd</sup> Invalid/Timeou Confirmation	t 8512	REQ. ID Prompt-	) TPPW - F LC-18	N-1070-	"Sorry I'm having so much trouble."		I'm having so Go to: AGE! LOGIC (local portion of the If Speech Fla Pair 60022	ted in DTMF	e'e		

Commands	
See default settings	
Module Settings	
Use Spelling Fallback	
If Speech Flag = 1 Set Abandon Flag = 0022	
If Speech Flag = 2 Set Abandon Flag = 0031	
Set Confidential Flag to TRUE.	
-	

## **Last Name Check Condition**

		<b>→</b>			
Entering from					
FirstName, FirstNameCheckCondition,					
Condition	Action				
If Last Name = null	Go to: LastName				
If Last Name else	Report V Transaction per module note, Go to: OtherLastNameCheckCondition				
Module Notes					
V-TPPW-LN_1-(duration), T-KBPW-0000-(duration)					

### **Last Name**



DialogMo			Custom Context Grammar					
Entering from LastNameCheckCondition,								
Prompts Type	MSG#	Wording						
Initial	8401	REQ. ID TPPW-LN-1080- Prompt-LC-1	"Say your LAST name and then spell it for me. [Pause] For example, if you last name was Kusack you'd say 'Kusack, K U S A C K.""					
Timeout 1	8402	REQ. ID TPPW-LN-1080- Prompt-LC-2	"Sorry, please give me your last name with the spelling, or for more information, just say "help.""					
Timeout 2	8403	REQ. ID TPPW-LN-1080- Prompt-LC-3	"I still didn't hear you. Please give me your last name and spell it."					
Retry 1	8405	REQ. ID TPPW-LN-1080- Prompt-LC-4	"Sorry, just spell your last name for me."					
Retry 2	8407	REQ. ID TPPW-LN-1080- Prompt-LC-5	"Sorry, I didn't catch that. Go ahead and spell your last name for me."					

Max timeouts	REQ. ID	TPPW-LN-1	pt-LC-6			Play Message 8512: "Sorry I'm having so much trouble."  Go to: AGENT JUMP LOGIC (located in DTMF portion of the app)  If Speech Flag = 1 Set Code Pair 70023  If Speech Flag = 2 Set Code Pair 70032						
Respell 1	8410	REQ. ID TI Prompt-LC		080-				last name for me again. [P ttter if you just say, "s," inst				
Respell 2	8412		REQ. ID TPPW-LN-1080- Prompt-LC-8				't catc	h that. Go ahead and spell	your last na	ame for me."		
Respell 3 (conditional may not always play depending on the number of retries/confir mations played)	8413		REQ. ID TPPW-LN-1080- Prompt-LC-9				"Sorry I still didn't understand. Please spell your last name one more time. [Pause] If your last name was O'Neal, you'd say, "O N E A L." Go ahead."					
Spell Help	8414		REQ. ID TPPW-LN-1080- Prompt-LC-10				"I need you to spell your last name. For example, if your last name was O'Neal, you'd say "O N E A L." Go ahead."					
Max Retries	REQ. ID	Q. ID TPPW - LN-1080-Prompt-LC-15					Play Message 8512: "Sorry I'm having so much trouble."  Go to: AGENT JUMP LOGIC (located in DTMF portion of the app)  If Speech Flag = 1 Set Code Pair 60023  If Speech Flag = 2 Set Code Pair 60032					
Say Help	8404	REQ. ID TI Prompt-LC		080-		"I need you to say your last name and then spell it for me. For example, if your last name was O'Neal, you'd say, "O'Neal, O N E A L.""						
Option	Synony	rm(s)	DTMF	Actio	n					Confirm.		
Last Name	<last_na< td=""><td>me&gt;</td><td>&lt;&gt;</td><td>Go to:</td><td>Othe</td><td colspan="6">herLastNameCheckCondition ALWAYS</td></last_na<>	me>	<>	Go to:	Othe	herLastNameCheckCondition ALWAYS						
Confirmation					14/-			l D16				
Option  Last Name	MSG:	REQ. ID	TPPW-LN ompt-LC-1	.N- 1ΔS		Wording  LAST NAME		"Let me read that back. Last Name < Last Name > spelled < Last Name Spelling >, did I get that right?"	dition	ro: NameCheckCon o: Respell 1		
1 <sup>st</sup> Invalid Confirmation	8514		that			orry, I didn't catch at. Please say "yes," "no,"."		Retry Confirmation	If Yes Go to: OtherLastNameCheckCondition If No Go to: Respell 1			
1 <sup>st</sup> Timeout Confirmation	8514		tha			Sorry, I didn't catch at. Please say "yes,"  "no,"."  # Retry Confirmation  # If Yes Go to: OtherLastName dition  # No Go to: Res			NameCheckCon			
2 <sup>nd</sup> Invalid Confirmation	85 <u>27</u>		-1080-Prompt-LC-16			nry, i didn't he i. I need to kno it your name r res' press one. erwise press t	ight.	Retry Confirmation	_ <u>dition</u>	NameCheckCon		

User Interface Specification, March 17, 2009

18 of 31

Formatted: Font: 8 pt, Highlight

Deleted: Sorry, I didn't hear you. I need to know if I got your name right. Please say "yes"¶ or "no"."

Deleted: 15

Formatted: Font: 8 pt

2 <sup>nd</sup> Timeout Confirmation	8515	REQ. ID TPPW - LN- 1080-Prompt-LC-17	"Sorry, I didn't hear you. I need to know if I got your name right. Please say "yes" or "no"."	Retry Confirmation	If Yes Go to: OtherLastNameCheckCon dition If No Go to: Respell 1
3 <sup>rd</sup> Invalid/Timeout Confirmation	8512	REQ. ID TPPW - LN- 1080-Prompt-LC-18	"Sorry I'm having so much trouble."		Play Message 8512: "Sorry I'm having so much trouble." Go to: AGENT JUMP LOGIC (located in DTMF portion of the app) If Speech Flag = 1 Set Code Pair 60023 If Speech Flag = 2 Set Code Pair 60032

Commands

See default settings

#### Module Settings

Use returned Last Name from ANI Lookup (if present) to assist in recognition.

Use Spelling Fallback

If Speech Flag = 1 Set Abandon Flag = 0023

If Speech Flag = 2 Set Abandon Flag = 0032

**Set Confidential Flag to TRUE.** 

#### **Other Last Name Check Condition**

Entering from						
LastNameCheckCondition, LastName,						
Condition	Action					
If Other Last Name = null	Go to: OtherLastName_Necessary					
If Other Last Name else	If Other Last Name else Report V Transaction per module note, Go to: SpeechFlagCheck					
Module Notes						
V-TPPW-ALN_1-(duration), T-KBPW-0000-(duration)						

### **Other Last Name Necessary**



DialogModule™	Yes/No					
Entering from						
OtherLastNameCheckCondition,						

User Interface Specification, March 17, 2009

Prompts Type	MSG#	Wordin	ng						
Initial	8005	Promot-I C-1			Some people have another last name - for example, a professional or maiden name - that might be listed under their social security number Do you have another last name? Please say Yes or No.				
	8100	REQ. ID TE		IN-1090-	Sorry I didr	n't hear you.			
Timeout 1	8121	REQ. ID TE	PPW-OLN	IN-1090-	Would you YES or NO		o check under another last nam	e? Please say	
Ti	8101	REQ. ID TF		IN-1090-	I didn't hea	r you that time	e either.		
Timeout 2	8122	REQ. ID TF Prompt-LC		IN-1090-			s 1 if you think you might be listerwise, say NO or press 2.	d under	
Max timeouts		TPPW-OLNI mpt-LC-6		ny Message 8 To: <u>Speech</u>		ry with just yo	ur first and last name."		
	8102	REQ. ID TE		IN-1090-	Sorry I didr	n't understand			
Retry 1	8121	REQ. ID TE	PPW-OLN	IN-1090-	Would you YES or NO		o check under another last nam	e? Please say	
Detro	8103	REQ. ID TF		IN-1090-	I didn't understand that time either.				
Retry 2	812 <u>6</u> , _	REQ. ID TPPW-OLNN-1090- Prompt-LC-10			If you himk you might be listed under another last name, press one; 				
Max Retries		TPPW-OLNI mpt-LC-11	-	y Message 8 To: <u>Speech</u>	B119: "We'll try with just your first and last name."  Flag Check				
Help	8123	REQ. ID TE Prompt-LC		IN-1090-	example you	ou may also h n a previous n	pht be listed under an alternate la ave a professional name, or a m narriage. Would you like me to in est? YES or NO.	aiden name,	
Option	Synony	m(s)	DTMF	Action	•			Confirm.	
Yes	"Yes [plea "[Yes] I do "[Yes] I w "Yeah"	o"	1	Go To: Oth	ner Last Nam	If necessary			
No		I don't"		speech Flag Check			If necessary		
	fidence le	evel. If the	confide				ss only if the software rece the confidence is high, tha Result		
Yes	8124			LNN-1090-Pi	rompt-LC-	yes	"I think you said < yes > , is that correct?"		
No	8125	REQ. ID	TPPW-O	LNN-1090-Pi	rompt-LC-	no	I think you said < no > , is that correct?"		

Deleted: 2

1 <sup>st</sup> Invalid Confirmation	102	REQ. ID TPPW – OLNN-1090-Prompt-LC- 15	"Sorry I couldn't tell if you said yes or no."	Retry Confirmation				
1 <sup>st</sup> Timeout Confirmation	100	REQ. ID TPPW - OLNN-1090-Prompt-LC- 16	"Sorry I didn't hear you."	Retry Confirmation				
2 <sup>nd</sup> Invalid/Timeout Confirmation			Add 1 to Retry Counter and Go to: Next Retry					
Commands								
See default settings								
Module Settings								

If Speech Flag = 1 Set Abandon Flag = 0024

If Speech Flag = 2 Set Abandon Flag = 0033

### **Other Last Name**



DialogMod				Custom Context Grammar				
Entering fro								
Other Last Nar	ne Necess	<u>sary</u>						
Prompts Type	MSG #	Wording						
Initial	8601	REQ. ID TPPW-OLN-1100- Prompt-LC-1		THER LAST name and then spell it for me. [Pause] For you last name was Jones you'd say 'Jones, J O N E S."				
Timeout 1	8602	REQ. ID TPPW-OLN-1100- Prompt-LC-2	"Sorry, please give me your other last name with the spelling, or for more information, just say "help.""					
Timeout 2	8603	REQ. ID TPPW-OLN-1100- Prompt-LC-3	"I still didn't hear you. Please give me your other last name and spell it."					
Retry 1	8605	REQ. ID TPPW-OLN-1100- Prompt-LC-4	"Sorry, just spell your other last name for me."					
Retry 2	8607	REQ. ID TPPW-OLN-1100- Prompt-LC-5	"Sorry, I didn't catch that. Go ahead and spell your other last name for me."					
Max timeouts	REQ. ID	TPPW-OLN-1100-Prompt-LC-6		Message 8119: "We'll try with just your first and last name."  Go To: Speech Flag Check				
Respell 1	8610	REQ. ID TPPW-OLN-1100- Prompt-LC-7	"Please spell your other last name for me again. [Pause] For example, I'll understand you better if you just say, "s," instead of, "s as in Sam." Go ahead."					
Respell 2	8612	REQ. ID TPPW-OLN-1100- Prompt-LC-8  "Sorry I didn't catch that. Go ahead and spell your other last namme."						

Respell 3 (conditional may not always play depending on the number of retries/confir mations played)	8613	REQ. ID TI Prompt-LC		-1100-	"Sorry I still didn't understand. Please spell more time. [Pause] If your other last name of N E S." Go ahead."						
Spell Help	8614	REQ. ID TI Prompt-LC		-1100-			r other last name. For ex ou'd say "J O N E S." Go		your other		
Max Retries	REQ. ID	TPPW - OLI	TPPW - OLN-1100-Prompt-LC-15			name."	8119: "We'll try with jus	t your firs	t and last		
Say Help	8604	REQ. ID TI Prompt-LC		-1100-	"I need you to say your other last name and then spell it for me. For example, if your other last name was Jones, you'd say, "Jones, J O N E S.""						
Option	Synony	/m(s)	DTMF	Action					Confirm.		
Other Last Name	<other_la< th=""><th>ast_name&gt;</th><th>&lt;&gt;</th><th>Go To: Spe</th><th>eech Flag Che</th><th><u>ck</u></th><th></th><th></th><th>ALWAYS</th><th></th><th></th></other_la<>	ast_name>	<>	Go To: Spe	eech Flag Che	<u>ck</u>			ALWAYS		
Confirmation Option	n Prompt				Wording		Result	Action			
Other Last Name	NA		REQ. ID TPPW-OLN-1100- Prompt-LC-12		OTHER LAST NAME		"Let me read that back. Last Name < Other Last Name > spelled < Other Last Name Spelling >, did I get that right?"	If Yes Go to: Speech Flag Check If No Go to: Respell 1			
1 <sup>st</sup> Invalid Confirmation	8514	REQ. ID Prompt-		OLN-1100-	"Sorry, I didr that. Please or "no,"."		Retry Confirmation Flag		o to: <u>Speech</u> eck o to: Respell 1		
1 <sup>st</sup> Timeout Confirmation	8514		EQ. ID TPPW - OLN-1100- rompt-LC-14		"Sorry, I didr that. Please or "no,"."		Retry Confirmation	Flag Ch	to to: <u>Speech</u> eck o to: Respell 1		
2 <sup>nd</sup> Invalid Confirmation	85 <u>27</u> ,	REQ. ID TPPW - OLN-1100- Prompt-LC-16		"Sorry, I did you. I need I got your na If 'yes' press	got your name right. Retry Confirmation		If Yes Go to: Speech Flag Check If No Respell 1		 $\succeq$	ormatted: Font: 8 pt, Highlight eleted: 15	
2 <sup>nd</sup> Timeout Confirmation	8515	REQ. ID Prompt-		DLN-1100-	"Sorry, I didr you. I need t I got your na Please say " or "no"."	ess (wo n't hear to know if time right.	Retry Confirmation		to to: <u>Speech</u>	n F O	eleted: Sorry, I didn't hear you. I eed to know if I got your name right. lease say "yes"¶ r "no"."  ormatted: Font: 8 pt  ormatted: Font: 8 pt
3 <sup>rd</sup> Invalid/Timeout Confirmation	t 8119	REQ. ID Prompt-		DLN-1100-				"We'll try first and	ssage 8119: with just your last name."		ormatteu. Font. 6 pt

Commands	
See default settings	
Module Settings	
Use Spelling Fallback	
If Speech Flag = 1 Set Abandon Flag = 0025	
If Speech Flag = 2 Set Abandon Flag = 0034	
Set Confidential Flag to TRUE.	

## **Speech Flag Check**



Branch on Condition					
Entering from					
Other Last Name , OtherLastName Necessary, OtherLastNameCheckCondition					
Condition	Action				
If Speech Flag = 1	Go to: PRC REQUEST VERIFY CHECK				
If Speech Flag = 2	Go to: PASSWORD REGISTRATION VERIFY CHECK				

## Chapter 6: Recording Lists

## 6.1 Application Recording List

Message 8001

"Now we are going to collect your full name using voice recognition. First, say your FIRST name."

Message 8003

"Please say your last name. For example, if your last name was Kusack, you'd say Kusack. Go ahead."

Message 8004

"Please say your OTHER LAST name. [Short Pause] For example if it was Jones, you'd say "Jones". Go ahead."

Message 8005

"Some people have another last name - for example, a professional or maiden name - that might be listed under their social security number. Do you have another last name? Please say Yes or No."

Message 8100

"Sorry I didn't hear you."

Message 8101

"I didn't hear you that time either."

Message 8102

"Sorry I didn't understand."

Message 8103

"I didn't understand that time either."

Message 8104

"...you said none..."

Message 8110

"Please give me your first name."

Message 8113

"Please give me your last name."

User Interface Specification, March 17, 2009

#### Message 8114

"Please say your OTHER last name."

#### Message 8115

"I need you to say your other last name for me. For example, if the last name was O'Neal, you'd say "O'Neal"."

#### Message 8116

"I need you to say your first name for me. For example if your first name was Nick, you'd say "Nick"."

#### Message 8117

"I think you said..."

#### Message 8118

"...is that correct?"

#### Message 8119

"We'll try with just your first and last name."

#### Message 8120

"I need you to say your last name for me. For example, if the last name was O'Neal, you'd say "O'Neal"."

#### Message 8121

"Would you like me to also check under another last name? Please say YES or NO."

#### Message 8122

Please say YES or press 1 if you think you might be listed under another last name. Otherwise, say NO or press 2.

#### Message 8123

"I need to know if you might be listed under an alternate last name. For example you may also have a professional name, or a maiden name, or one from a previous marriage. Would you like me to include another last name with this request? YES or NO."

#### Message 8124

"...yes..."

#### Message 8125

"...no..."

Message 8126

User Interface Specification, March 17, 2009

## 'If you think you might be listed under another last name, press one. Otherwise, press wo." \*\*\*\*Change 09/03/08\*\*\*

#### Message 8301

\*\*\*chg 7/11/07\*\*\*

"Say your FIRST name and then spell it for me. [Pause] For example, if your first name was Robin, you'd say "Robin, R O B I N."

#### Message 8302

"Sorry, please give me your first name with the spelling, or for more information, just say "help.""

#### Message 8303

"I still didn't hear you. Please give me your first name and spell it."

#### Message 8304

"I need you to say your first name and then spell it for me, for example if your first name was Nick, you'd say "Nick N I C K.""

#### Message 8305

"Sorry, just spell your first name for me."

#### Message 8306

"I still didn't hear you. Please go ahead spell your first name for me, or for more information, say, "help.""

#### Message 8307

"Sorry I didn't catch that. Go ahead and spell your first name for me."

#### Message 8308

"Sorry I still didn't understand. Please spell your first name one more time. [Pause] For example, if your name was Nick, you'd say, "N I C K.""

#### Message 8309

"I need you to spell your first name. For example, if your first name was Nick, you'd say, "N I C K.""

#### Message 8310

"Please spell your first name for me again. [Pause] I'll understand you better if you just say, "s," instead of, "s as in Sam." Go ahead."

#### Message 8311

"Sorry, I didn't catch that. Go ahead and spell your first name for me."

#### Message 8312

User Interface Specification, March 17, 2009

"Sorry, I still didn't understand. Please spell your first name one more time. [Pause] If your first name was Nick, you'd say "N I C K." Go ahead."

#### Message 8313

"Sorry, I still didn't understand. Please spell your first name one more time. [Pause] If your first name was Nick, you'd say "N I C K." Go ahead."

#### Message 8314

"I need to take down the spelling of your first name. For example, if your first name was Nick, you'd say "N I C K." Go ahead."

#### Message 8401

\*\*\*chg 7/11/07\*\*\*

"Say your LAST name and then spell it for me. [Pause] For example, if you last name was Kusack you'd say 'Kusack, K U S A C K."

#### Message 8402

"Sorry, please give me your last name with the spelling, or for more information, just say "help.""

#### Message 8403

"I still didn't hear you. Please give me your last name and spell it."

#### Message 8404

"I need you to say your last name and then spell it for me. For example, if your last name was O'Neal, you'd say, "O'Neal, O N E A L.""

#### Message 8405

"Sorry, just spell your last name for me."

#### Message 8406

"I still didn't hear you. Please go ahead and spell your last name for me, or for more information, say, "help.""

#### Message 8407

"Sorry, I didn't catch that. Go ahead and spell your last name for me."

#### Message 8408

"Sorry, I still didn't understand. Please spell your last name for me one more time. [Pause] For example, if your name was O'Neal, you'd say "O N E A L.""

#### Message 8409

"I need you to spell your last name. For example, if your last name was O'Neal, you'd say "O N E A L.""

#### Message 8410

User Interface Specification, March 17, 2009

"Please spell your last name for me again. [Pause] For example, I'll understand you better if you just say, "s," instead of, "s as in Sam." Go ahead."

#### Message 8411

"Sorry, I still didn't hear you. Please go ahead and spell your last name for me.[Pause] For more information, just say, "help.""

#### Message 8412

"Sorry I didn't catch that. Go ahead and spell your last name for me."

#### Message 8413

"Sorry I still didn't understand. Please spell your last name one more time. [Pause] If your last name was O'Neal, you'd say, "O N E A L." Go ahead."

#### Message 8414

"I need you to spell your last name. For example, if your last name was O'Neal, you'd say, "O N E A L." Go ahead."

#### Message 8501

"Sorry about that."

#### Message 8502

"Let me check that:"

#### Message 8503

"Is that correct?"

#### Message 8504

"Last name"

#### Message 8505

"Spelled..."

#### Message 8506

"Last name spelled..."

#### Message 8507

"First name"

#### Message 8508

"First name spelled..."

#### Message 8509

"Sorry, just spell your first name for me."

User Interface Specification, March 17, 2009

Message 8510

"Please spell your first name."

Message 8511

"Sorry, please spell that again for me."

Message 8512

"Sorry I'm having so much trouble."

Message 8513

"Let me read that back:"

Message 8514

"Sorry, I didn't catch that. Please say "yes" or "no"."

Message 8515

"Sorry, I didn't hear you. I need to know if I got your name right. Please say "yes" or "no"."

Message 8516

"Sorry, I still didn't hear you. Did I get your name right? Say "yes" or "no"."

Message 8517

"Sorry I'm having so much trouble. I need you to tell me if I got your name right. If I got it right, say "yes." Otherwise say "no," and we'll try again."

Message 8518

"Sorry, I still didn't understand. Please say "yes," or "no," or for more information, say "help.""

Message 8519

"Sorry, I still didn't understand. Please say "yes," or "no," or say "repeat the name,""

Message 8520

"I need you to tell me if I got your name right. If I got it right, say "yes." Otherwise say "no," and we'll try again."

Message 8521

"My mistake."

Message 8522

"Sorry, my mistake again."

Message 8524

User Interface Specification, March 17, 2009

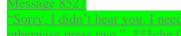
"OK"

Message 8525

"Got it"

Message 8526

"Thanks for your patience."



Message 8601

\*\*\*chg 7/11/07\*\*\*

"Say your OTHER LAST name and then spell it for me. [Pause] For example, if you last name was Jones you'd say 'Jones, J O N E S."

#### Message 8602

"Sorry, please give me your other last name with the spelling, or for more information, just say "help.""

#### Message 8603

"I still didn't hear you. Please give me your other last name and spell it."

#### Message 8604

"I need you to say your other last name and then spell it for me. For example, if your other last name was Jones, you'd say, "Jones, J O N E S.""

#### Message 8605

"Sorry, just spell your other last name for me."

#### Message 8606

"I still didn't hear you. Please go ahead and spell your other last name for me, or for more information, say, "help.""

#### Message 8607

"Sorry, I didn't catch that. Go ahead and spell your other last name for me."

### Message 8608

"Sorry, I still didn't understand. Please spell your other last name for me one more time. [Pause] For example, if your other last name was Jones, you'd say "J O N E S.""

#### Message 8609

"I need you to spell your other last name. For example, if your other last name was Jones, you'd say "J O N E S.""

User Interface Specification, March 17, 2009

#### Message 8610

"Please spell your other last name for me again. [Pause] For example, I'll understand you better if you just say, "s," instead of, "s as in Sam." Go ahead."

#### Message 8611

"Sorry, I still didn't hear you. Please go ahead and spell your other last name for me.[Pause] For more information, just say, "help.""

#### Message 8612

"Sorry I didn't catch that. Go ahead and spell your other last name for me."

#### Message 8613

"Sorry I still didn't understand. Please spell your other last name one more time. [Pause] If your other last name was Jones, you'd say, "J O N E S." Go ahead."

#### Message 8614

"I need you to spell your other last name. For example, if your other last name was Jones, you'd say, "J O N E S." Go ahead."

#### Message 9407 \*\*\*chg 6/15/07\*\*\*

"Ok, I'll be asking you up to three questions and you can SPEAK your answers. Just be sure to speak clearly and loud enough for me to hear over the phone."