

PROTECTED SPECIES SIGHTING LOG
NMFS FISHERIES OBSERVER PROGRAM
OBSIG 01/01/10

OBS/TRIP ID	
DATE LANDED mm/yy	/ /
PAGE #	<input type="checkbox"/> OF <input type="checkbox"/>
TODAY'S DATE mm/dd/yyyy	/ /

EVENT #	EVENT TIME 24 hours	EVENT TYPE CODE	POSN CODE	HAUL NUM	LATITUDE/LONGITUDE (DD MM.M) - LORAN (XXXXX)			WEA-THER CODE	WAVE HGT ft	COMM-ENTS? 0=N, 1=Y	SPECIES		#ANIM	SIGHT CUE CODE	ANIM COND CODE	ANIM BEHVR CODE
					Station 1	Latitude/ Bearing	Station 2				Longitude/ Bearing	NAME				
1					9960-		9960-									
2					9960-		9960-									
3					9960-		9960-									
4	:				9960-		9960-									
5	:				9960-		9960-									
6	:				9960-		9960-									
7	:				9960-		9960-									
8	:				9960-		9960-									
9	:				9960-		9960-									
10	:				9960-		9960-									
11	:				9960-		9960-									
12	:				9960-		9960-									

<p>EVENT TYPE CODES:</p> <p>WATCH ONLY</p> <p>03 = Begin set watch</p> <p>04 = End set watch</p> <p>05 = Begin haul watch</p> <p>06 = End haul watch</p> <p>GENERAL</p> <p>00 = Unknown</p> <p>99 = Other</p>	<p>SIGHTING ONLY</p> <p>08 = On-effort, during dedicated watch</p> <p>10 = Off-effort, vessel activity unknown</p> <p>11 = Off-effort, Vessel stop/anchor/drift</p> <p>12 = Off-effort, sitting on gear</p> <p>13 = Off-effort, transiting or searching</p> <p>14 = Off-effort, towing gear</p> <p>15 = Off-effort, hauling in gear</p> <p>16 = Off-effort, setting out gear</p> <p>17 = Off-effort, waiting for J/V transfer</p> <p>18 = Off-effort, taking J/V transfer</p>	<p>POSITION CODES:</p> <p>00 = Unknown</p> <p>01 = Bow, facing wind</p> <p>02 = Wheelhouse, facing forward</p> <p>03 = Wheelhouse, facing backward</p> <p>04 = Work deck, facing backward</p> <p>05 = Work deck, facing sideways</p> <p>06 = Starboard side, facing net</p> <p>07 = Port side, facing net</p> <p>99 = Other</p>	<p>SIGHT CUE CODES:</p> <p>0 = Unknown</p> <p>1 = Sighted with naked eye</p> <p>2 = Sighted with binoculars</p> <p>3 = First sighted by capt/crew then by observer</p> <p>4 = Sighted by capt/crew ONLY</p> <p>9 = Other</p>	<p>ANIMAL CONDITION CODES:</p> <p>00 = Unknown</p> <p>01 = Alive, see comments</p> <p>04 = Alive, hook/gear in/around mouth</p> <p>05 = Alive, hook/gear in/around flipper</p> <p>06 = Alive, hook/gear in/around other body part</p> <p>07 = Alive, hook/gear in/around several body parts</p> <p>08 = Alive, seen by capt/crew ONLY</p> <p>10 = Dead, condition unknown</p> <p>11 = Dead, fresh</p> <p>12 = Dead, moderately decomposed</p> <p>13 = Dead, severely decomposed</p> <p>14 = Dead, seen by capt/crew ONLY</p> <p>NOTE: If more than one code applies, choose the one that describes the most specific cond. of the animal</p>	<p>ANIMAL BEHAVIOR CODES:</p> <p>00 = Unknown</p> <p>01 = Near gear, physical contact</p> <p>02 = Near gear, within 50 meters</p> <p>03 = Near gear, 51-150 meters</p> <p>04 = Feeding on catch</p> <p>05 = Porpoising</p> <p>06 = Bow riding</p> <p>07 = Breaching</p> <p>08 = Swimming at surface</p> <p>09 = Milling</p> <p>10 = Motionless at surface</p> <p>11 = Vessel avoidance</p> <p>12 = Vessel attraction</p> <p>99 = Other</p>
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EVENT #	COMMENTS	EVENT #	COMMENTS