

## ED Games Expo Office Hours Online Survey

Accessible Online at: <https://surveys.ies.ed.gov/?id=156>

### **Background:**

The ED Games Expo is a public event hosted by Department of Education and Institute of Education Sciences' Small Business Innovation Research (ED/IES SBIR) to showcase innovative learning games and technologies developed through its program and programs across the Federal government. Held annually since 2013, the event now draws more than 100 teams of government funded developers and researchers who demo their games and technologies, representatives from more than 30 government offices, dozens of key stakeholders, more than 1,000 K12 students from area schools, and hundreds of members of the public.

In 2020, the ED Games Expo spanned the week of January 6 to 10 and included multiple events. At the ED Games Expo at the John F. Kennedy Center for the Performing Arts on January 9, developers demoed their games and technologies developed through government programs to the public. At the Office Hours on January 10 funders and stakeholder organization from across the education technology ecosystem hosted tables to meet and network with the developers. During the week of January 6 to 10, more than 30 developers visited DC-area schools to demo their technologies and meet with students. And, during the week of January 6 to 10, government offices hosted showcase events focusing on emerging topics in education and technology, including on topics: Maker Spaces; Virtual and Augmented Reality; Early Learning; Special Education; and eSports in Education.

### **Invitation to Office Hours Participants To Complete a 4-Question Feedback Survey:**

Nine months after the 2020 ED Games Expo, the ED/IES SBIR program is now reaching out to the individuals who attended the Office Hours at the ED Games Expo, for feedback. We would appreciate your voluntary participation in completing a 6-question survey on your experience at the Office Hours.

Results will be used inform and improve the ED Games Expo in 2021 (or after if we cannot host an Expo next year due to COVID19). As well, results will be shared with the Small Business Administration to demonstrate the measurable impact of ED Games Expo in supporting SBIR program goals.

### **Paperwork Reduction Act Disclaimer:**

According to the Paperwork Reduction Act of 1995, no persons are required to respond to a collection of information unless such collection displays a valid OMB control number. The valid OMB control number for this information collection is 1880-0542. Public reporting burden for this collection of information is estimated to average 5 minutes per response, including time for reviewing instructions, searching existing data sources, gathering and maintaining the data needed, and completing and reviewing the collection of information. The obligation to respond to this collection is voluntary.

### **Notes:**

- If you have comments or concerns regarding the status of your individual submission of this survey, please contact Phill Gagné directly at, U.S. Department of Education, Institute of Education Sciences, 400 Maryland Ave., SW, PCP-4122, Washington, DC 20202. [Note: Please do not return the completed survey to this address.]
- *If you need assistance completing this survey, please contact IES/NCER by sending an email to [NCER.Commissioner@ed.gov](mailto:NCER.Commissioner@ed.gov) .*

- The survey can be accessed here: <https://surveys.ies.ed.gov/?id=156>
- Enter the password “ED\_Expo” and click on “START” to access this survey:

ED\_Expo.

START→

- The survey questions are below.

### **SURVEY 2: Office Hours Participants**

1. Have you previously been awarded funding to develop education technology through the SBIR or another government program?  
 Yes  
 No
2. Did the Office Hours session provide the opportunity for you to meet government representatives to learn about funding opportunities through the SBIR program and other government programs, and other initiatives?  
 Yes  
 No
3. Did you or will you in the future apply for funding to an SBIR program or a government program that you met with at the Office Hours?  
 Yes  
 No
4. Did the Office Hours session provide the opportunity for you to meet education researchers or education organizations that provided you useful information or that you will partner with in future proposals or work?  
 Yes  
 No
5. Would you attend an Office Hours session at the next ED Games Expo?  
 Yes  
 No
6. Please provide any comments on the Office Hours, and how it could be made more successful to you next time.

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